

DAVID BRABEN PRESENTS

FRONTIER

E L I T E
II

AMIGA

1Mb RAM minimum
Joystick Optional

GAMETEK

KONAMI

"The ultimate in space adventure. Frontier is the single most important step forward for games this decade."

CU Amiga - 97%

FRONTIER

ELITE

II

The original game, ELITE, shook the computer games industry to its foundation: as the first 3D polygon space simulation back in the mid 1980s. The game was an unprecedented success and grew to such cult status that games' players formed their 'ELITE Fan Club'. A feat yet to be repeated, the standard was set and gave rise to a multitude of sci-fi simulation 'wannabees'.

Now as popular as ever, this unique style of game has been taken to the limit with the astonishing FRONTIER - ELITE II.

The most eagerly awaited sequel to date, FRONTIER pitches you far, far into the future to the year 3200. Civilisations have spread through the galaxy hundreds of light years from earth in all directions. Vast areas of the galaxy remain unexplored and with many thousands of worlds now settled in the cosmos, a rich and varied life of adventure awaits.

Take on the role of a space trader known to moonlight as an intergalactic mercenary and watch the Universe unfold before your very eyes.

Features

- Beautifully animated introduction sequence
- A choice of classical music compositions to accompany your missions
- Due to the author's interest in astronomy, all the planets and moons of our own star system and others, (around 100,000,000,000), are generated in accordance with current theories of planet formation
- Play the game in a variety of ways including manning your space craft through a massive 82 basic missions, or play without risking the missions at all.



PC screen shot



AMIGA screen shot



PC screen shot



AMIGA screen shot

only the very best mature with time

GAMETEK

KONAMI